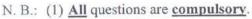
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Q.P. Code: 36151

(Time: 21/2 hours)

Total Marks: 75



- (2) Make suitable assumptions wherever necessary and state the assumptions made.
- (3) Answers to the same question must be written together.
- (4) Numbers to the right indicate marks.
- (5) Draw neat labeled diagrams wherever necessary.
- (6) Use of Non-programmable calculators is allowed.

## 1. Attempt any three of the following:

- a. What is an embedded system? Classify embedded systems based on complexity and performance.
- b. Explain the purpose of embedded systems in data communication.
- c. State the differences between Harvard and Von-Neumann architecture.
- d. State the advantages of programmable logic devices over fixed logic devices.
- e. What is non-operational quality attribute? Explain the various non-operational quality attributes to be considered in any embedded system design.
- f. Explain the significance of quality attributes maintainability in embedded system design context.

## 2. Attempt any three of the following:

- 15
- a. Give an overview of the various types of electronic control units employed in automotive applications.
- b. Write a short note on memory map.
- c. Explain the role of watch dog timer in embedded systems.
- d. What is the purpose of memory testing in embedded systems?
- e. State the importance of device driver.
- f. What is the significance of memory in embedded firmware/systems? What is on-chip memory and off-chip memory? Explain FLASH memory in brief.

## 3. Attempt any three of the following:

15

- a. Compare and contrast microprocessor and microcontroller.
- b. List and explain the data types of 8051.
- c. What is port 0? Explain the dual role of port 0.
- d. Write an embedded C program to toggle all bits of P0, P1 every 1/4 of a second.
- e. Write an embedded C program to count up P1 from 0-99 continuously.
- f. Write an embedded C program to convert ASCII digits of '4' and '8' to packed BCD and display them on P1.

## 4. Attempt any three of the following:

15

- a. List and explain any five factors to be considered in selecting a microprocessor.
- b. Draw the architectural block diagram of 8051 and explain oscillator unit.
- c. Write a short note on infinite loop.

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Q.P. Code: 36151

- d. Briefly explain the structure of embedded program with example.
- e. Describe the linking process for embedded programs.
- f. What are remote debuggers? Explain.
- 5. Attempt *any three* of the following:
- a. Explain the difference between the memory management of general purpose kernel and real-time kernel.
- b. What are the various functional requirements that needs to be evaluated in the selection of an RTOS (Real Time Operating System)?
- c. List the types of files generated on cross-compilation and explain any two types.
- d. Explain the advantages and limitations of simulator based debugging.
- e. What is EDLC? Why EDLC is essential in embedded product development?
- f. Describe the various phases of Embedded Product Development Life Cycle.

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