

Multimedia System DEC 2018

Total Marks: 80 Total time: 3 hours

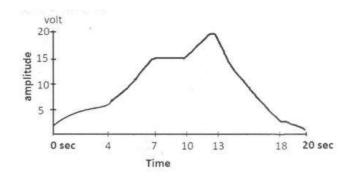
INSTRUCTIONS

- (1) Question 1 is compulsory.
- (2) Attempt any three from the remaining questions.

iii) Reconstruct the wave after decoding.

(3) Draw neat diagrams wherever necessary.

 21 Explain in brief: a) Characteristics of sound waves and their digital representation b) Different redundancies in images c) Working of Digital Camera d) Need for Quality of Service and the parameters associated. 			
Q2 a) What are the redundancies considered in the video compression? Explain the different motion estimation tech techniques.b) What is steganography? What are the different methods? Discuss LSB steganographic method and its merits and demerits.	[10 <u>]</u>		
 Q 3 a) What are the different features that make a text into a rich text? Explain how these formatted texts are encoded in RTF. b) For the following 20 sec waveform i) Perform the sampling at every 1 sec using 8 levels of quantization. ii) Encode using PCM. 	[10 <u>]</u>		



- Q 4 a) Given the architecture of multimedia streaming system on the internet and explain the role of each protocol.
 - b) What kind of redundancy is removed by Huffman coding? For the following image histogram of an image of size 50x50(2500 pixels) and 8 gray levels. Also find the reduction achieved

[10]



Gray Level	0	1	2	3	4	5	6	7
Count of pixels	89	600	35	73	267	565	770	101

Q 5 a) What is an authoring system? Why it is needed? Explain in the Different design issued faced. [10] b) Describe the steps fooled in JPGE image compression. [10]

Q 6 Write short note on (Any Two)

[20]

- a) MPEG compression
- b) Digital Signatures
- c) DVD